

# 2009 Western States Single Stack Championship



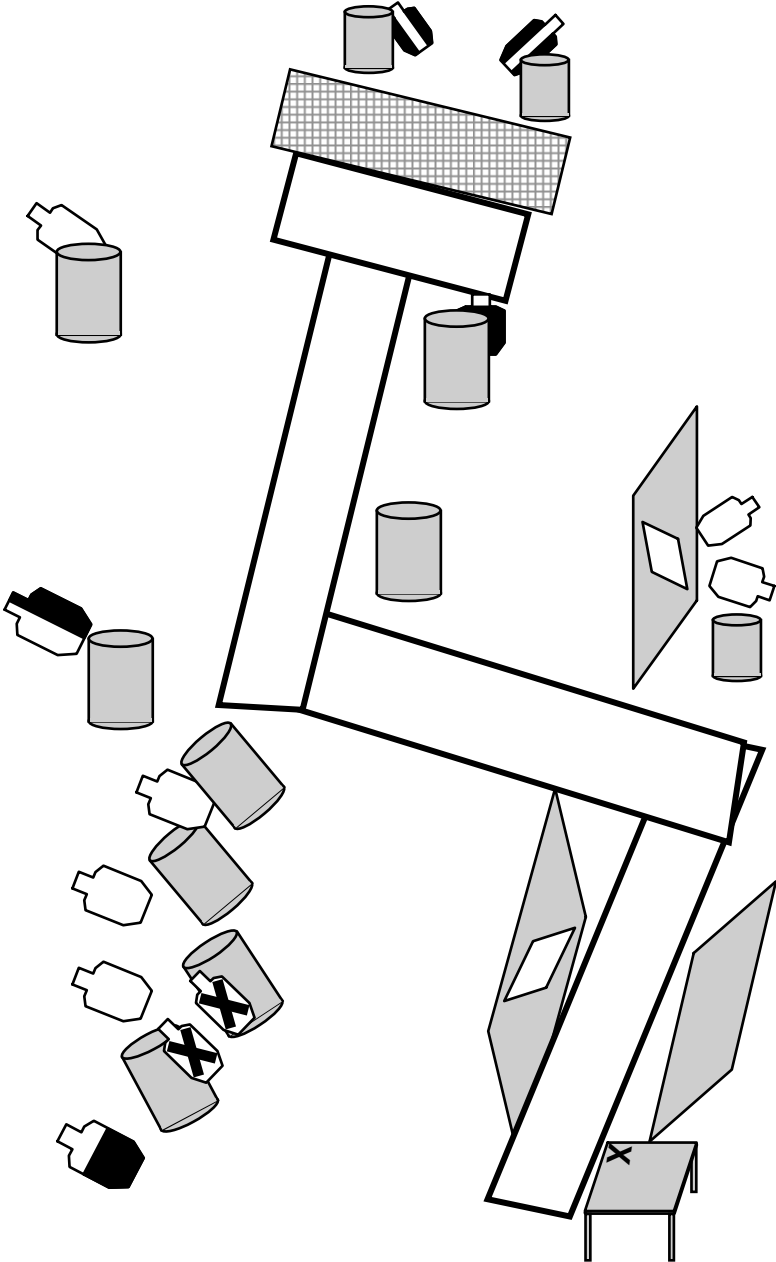
Pre-Match Stage Diagrams

All stage design information  
is subject to change

Estimated round count – 287

# Stage 1

28 Rounds

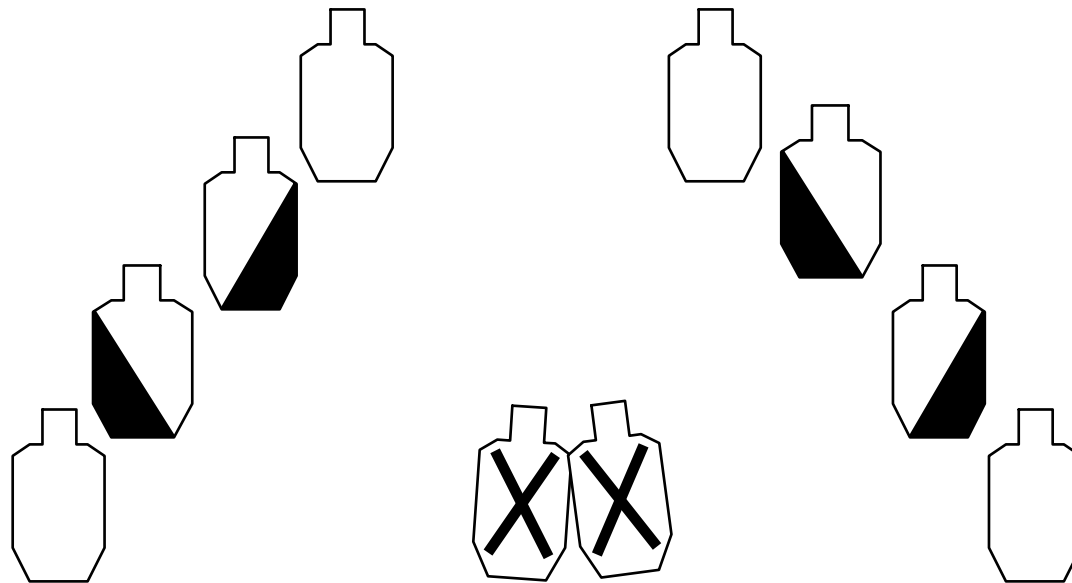
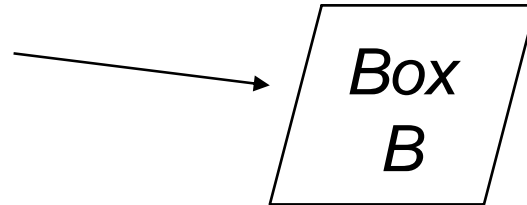


Start gun loaded on X.  
Shooter On signal retrieve  
gun and engage targets as  
they become visible.

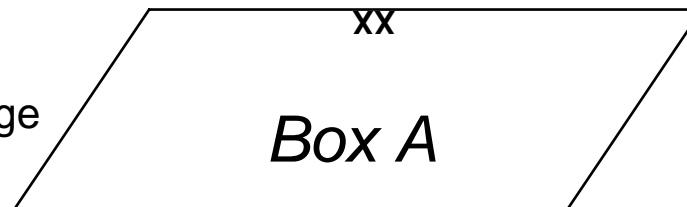
# Stage 2

## 16 rounds

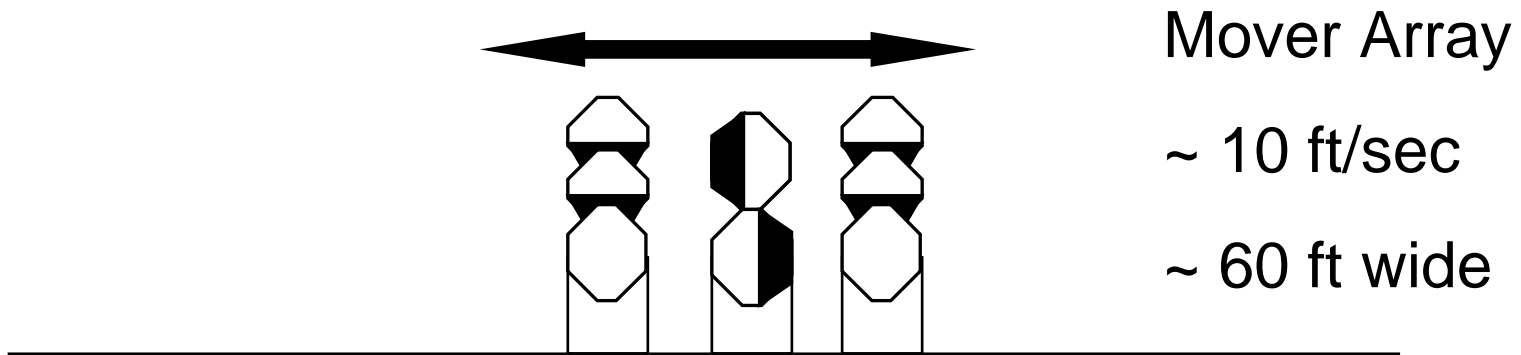
Box B for Stage 3



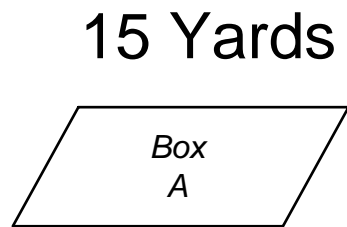
Start surrender, gun loaded  
and holstered facing up-range  
heals on x's



Stage 3  
16 rounds

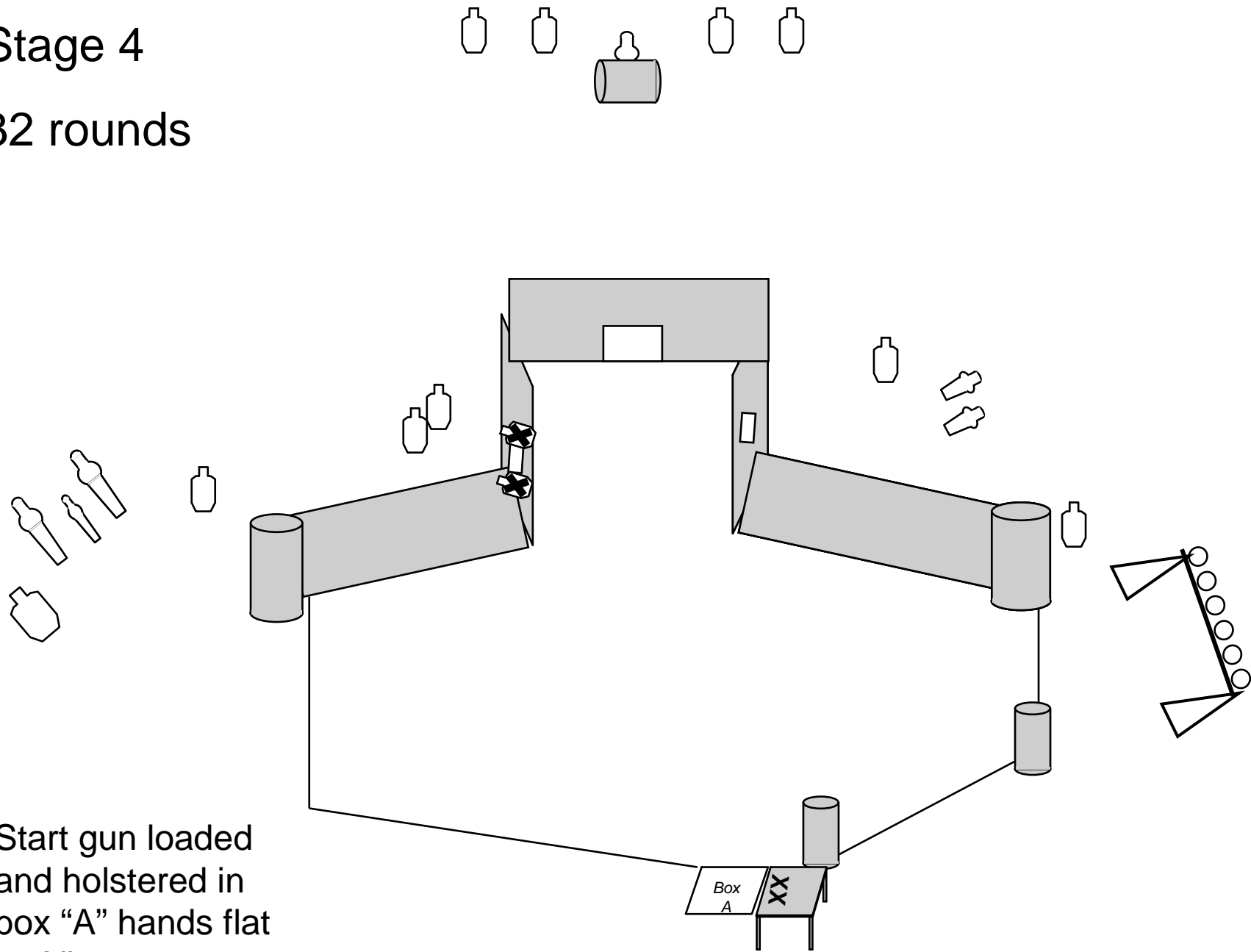


Start surrender, gun loaded  
and holstered facing up-range  
in box A



# Stage 4

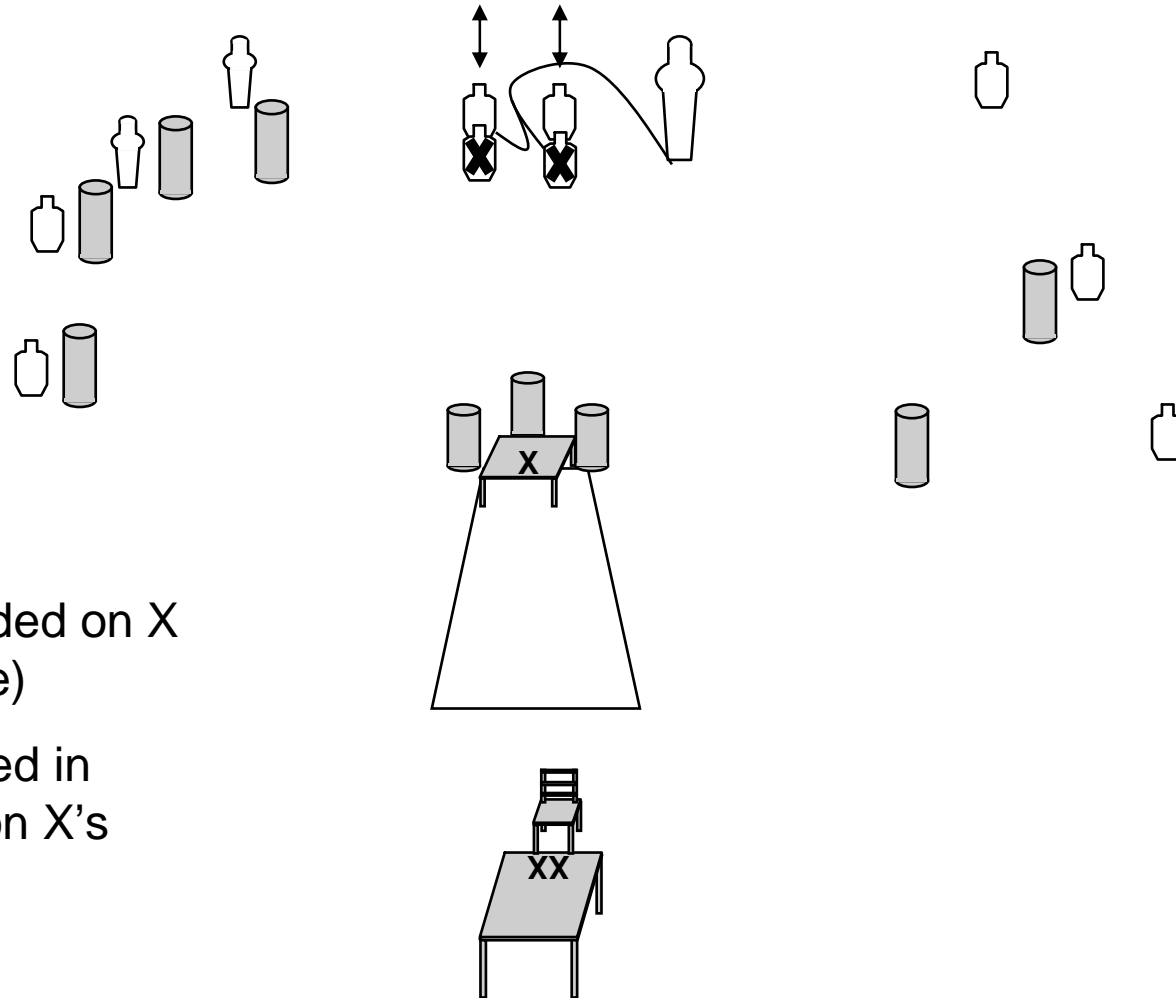
32 rounds



Start gun loaded  
and holstered in  
box "A" hands flat  
on X's

# Stage 5

17 rounds

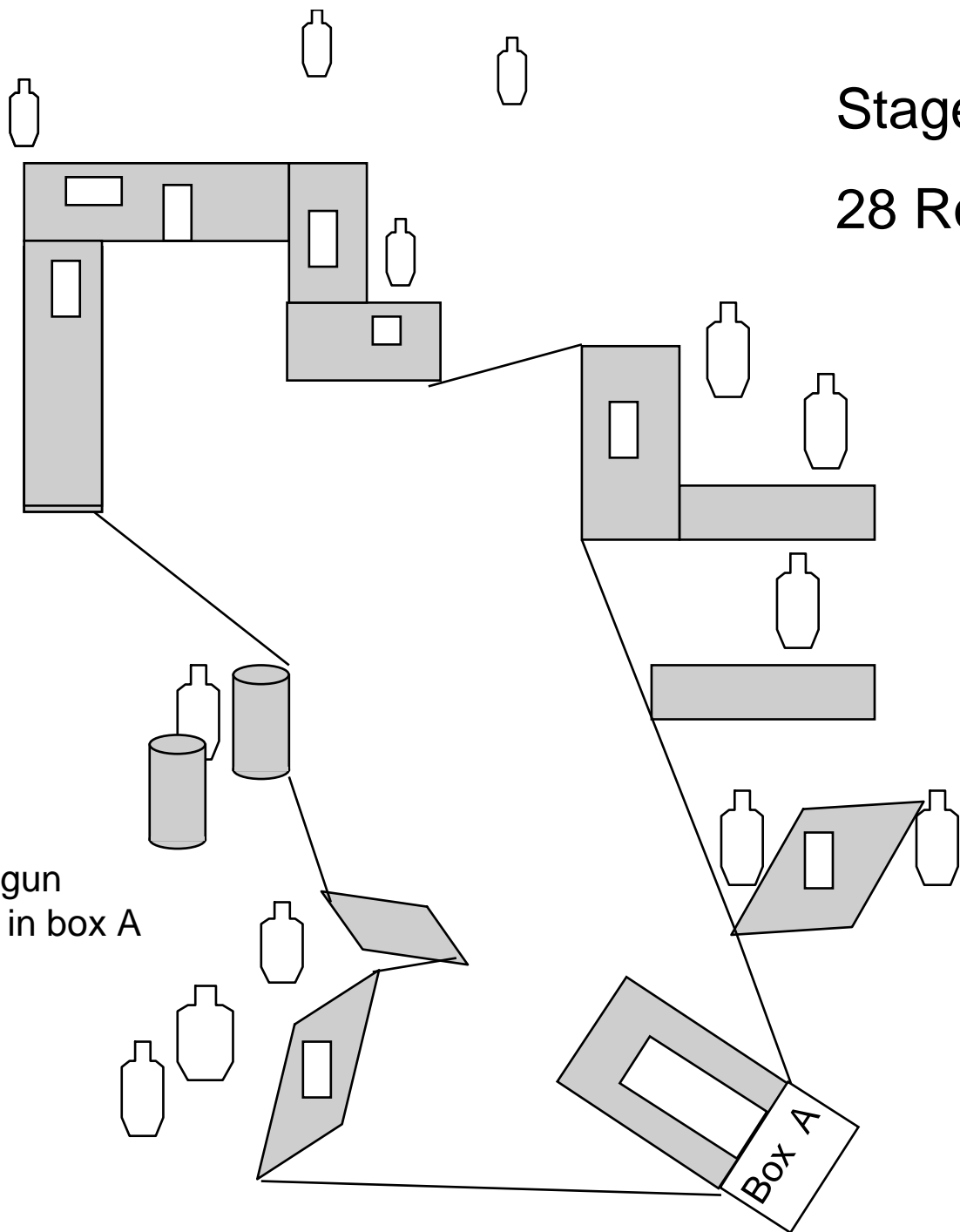


Start gun loaded on X  
(on front table)

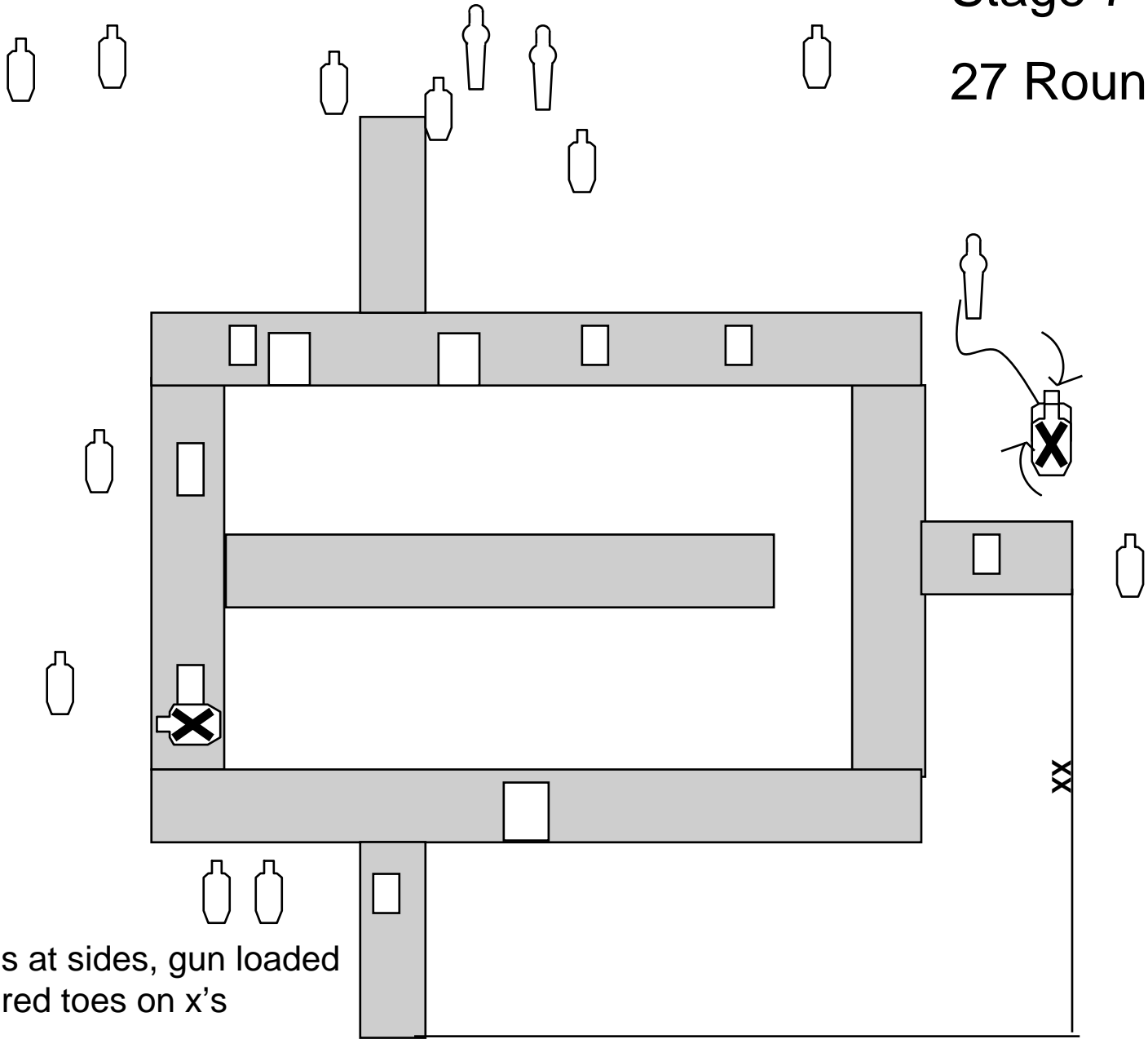
Shooter seated in  
chair hands on X's

Stage 6  
28 Rounds

Start hands at sides, gun  
loaded and holstered in box A



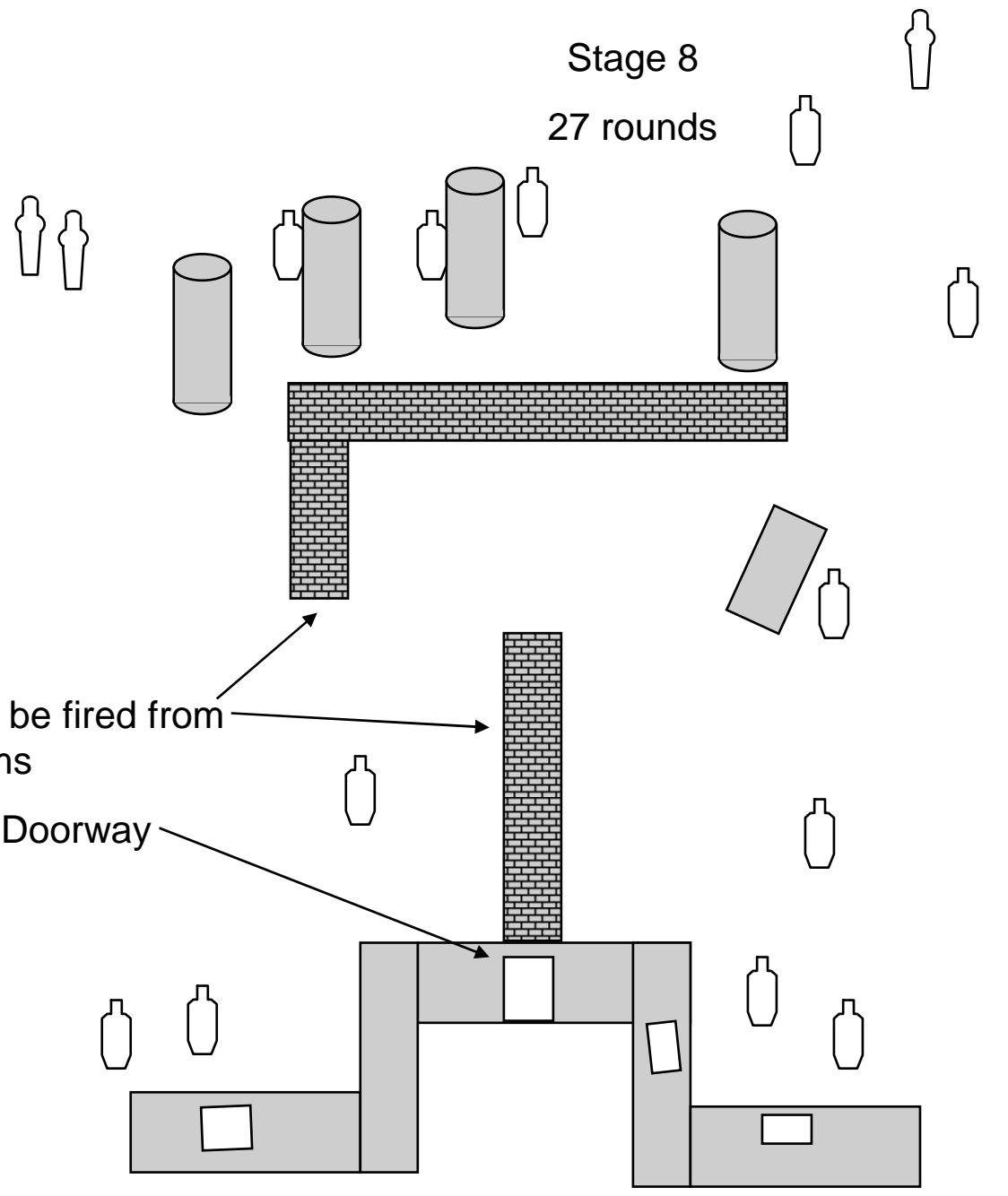
Stage 7  
27 Rounds



Start hands at sides, gun loaded  
and holstered toes on x's

Stage 8

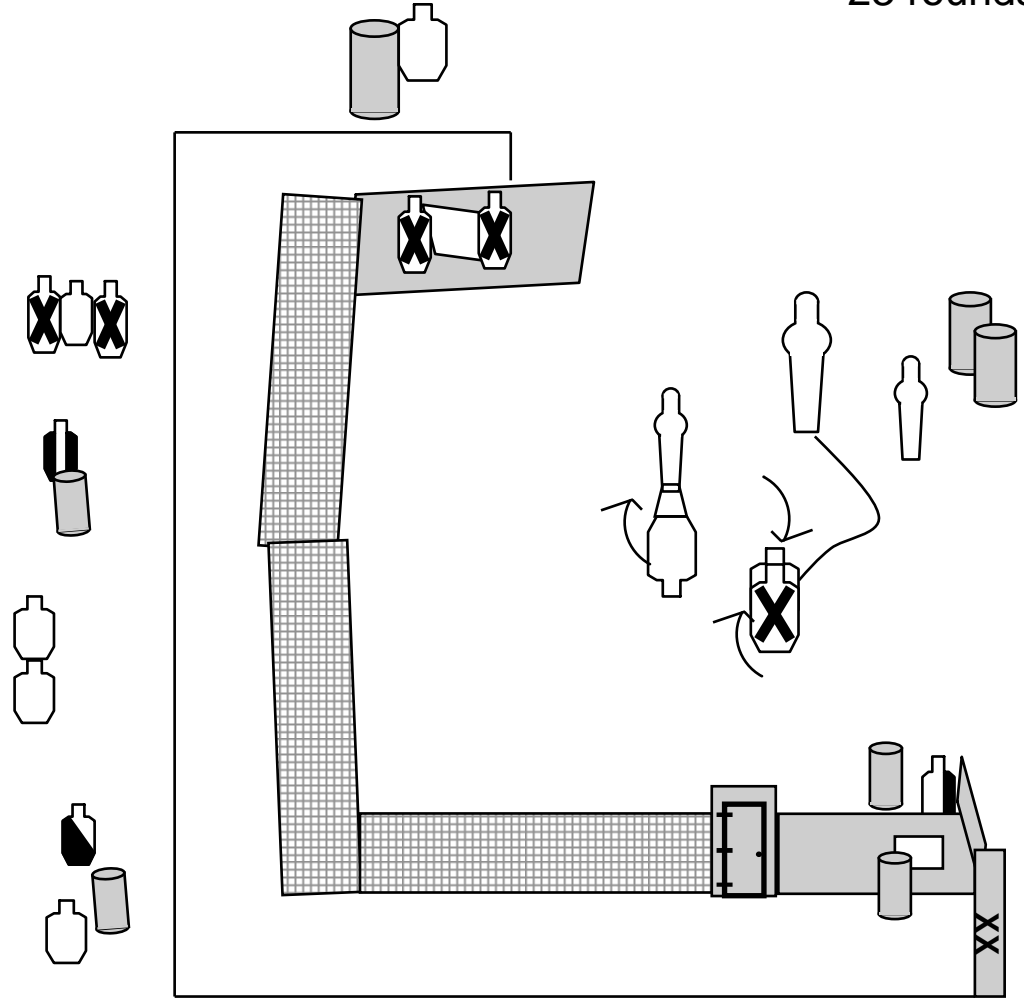
27 rounds



Start TBD,  
All shots must be fired from  
raised platforms  
After entering Doorway

Stage 9

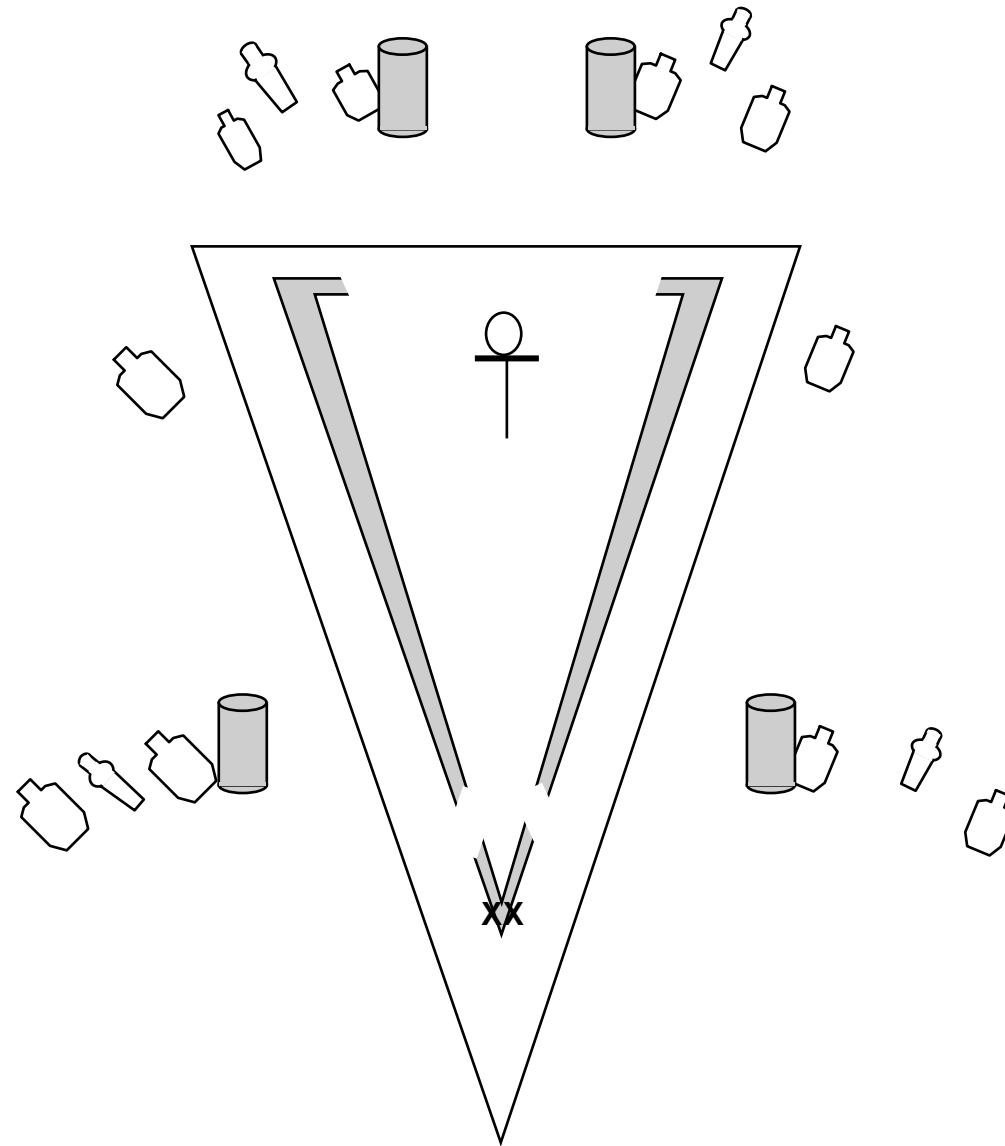
23 rounds



Start gun loaded  
and holstered  
back against wall  
hands flat on X's

# Stage 10

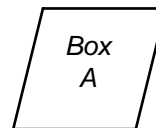
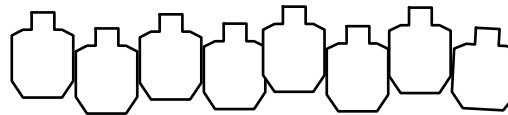
25 Rounds



Start gun loaded  
and holstered  
hands touching  
X's

# Stage 11

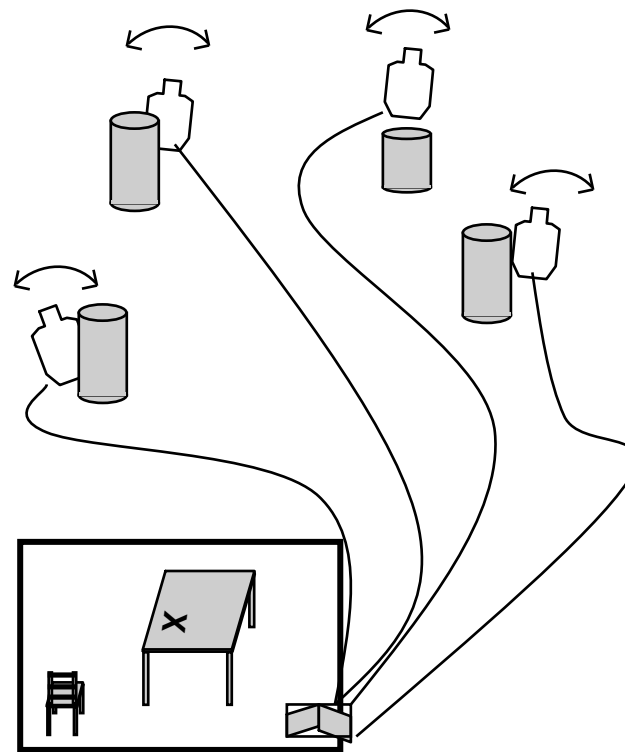
16 Rounds



Start gun loaded and holstered hands at sides in box "A" on signal 2 draw and engage each target with only 2 rounds

## Stage 12

8 Rounds



Start gun loaded on X shooter seated in chair (back against chair hands flat on knees).

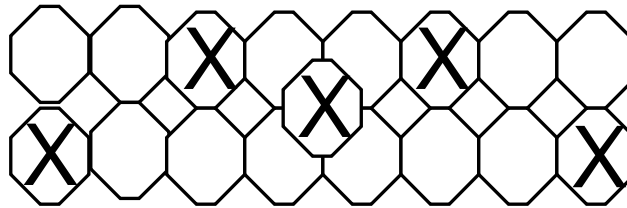
On signal activate swingers and engage with 2 rounds each.

Stage 13  
24 rounds

Start Surrender:

String 1: Draw, fire 6 rounds freestyle, perform a mandatory reload and fire 6 rounds strong hand only

String 2: Draw, fire 6 rounds freestyle, perform a mandatory reload then fire 6 rounds weak hand only



15 yards

